

SMECY Internal Representation

C + #pragma

SMECY-C or SME-C?

Michel BARRÉTEAU² Rémi BARRÈRE² Ronan KERYELL¹

¹HPC Project

²THALES Research & Technology

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SMECY General Assembly
Delft

SMECY C programming environment

- Focus classical programming with legacy applications
- Close to classical sequential C with C unified memory model
- Add some `#pragma` to specify SMECY details
- Use cases
 - ▶ Direct high-level programming
 - ▶ System high-level synthesis
 - 1 Plain C99 or Matlab or SPEAR-DE or Fortran or DSL or Ptolemy II or...
 - 2 Tool: analyze and parallelize the code by adding automatically parallel and mapping pragma
 - 3 SMECY C
 - ▶ Hardware high-level synthesis
 - 1 C99 program with SMECY pragma
 - 2 SMECY compiler with target description + target API
 - 3 Executable on SMECY target with host and accelerator parts






- High Performance Fortran HPF (data parallelism, memory distribution, data remapping...)
- OpenMP 3.1 (data and task parallelism...)
- BlueBee (parallelism & hardware mapping)
- hArtes
- Many others
 - ▶ Lot in hardware synthesis world
 - ▶  Bibliography to finish... Help! Already done by a SMECY partner?



Sequential equivalence

Same semantics

Sequential \equiv Parallel \equiv SMECY


- Do not perturb the programmer... 
 - ▶ Sequential execution gives same results as any SMECY target implementation
 - ▶ Functional simulator for free! 😊 (think as SystemC...)
 - ▶ Easy debug of applications (do not even need of SMECY tools or hardware)
 - ▶ Easy debug of SMECY tools too... 😊
 - ▶ Can test the concepts before building tools!!!
~ Do not sequentialize the project! 😊
- OpenMP execution
 - ▶ Parallelized version of functional simulator
 - ▶ Debug parallelized version of code
 - ▶ Only need OpenMP compiler + SMP machine
 - ▶ Can run Hellgrind or other execution verifiers 😊



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SMECY programming model

- Sequential C programming model
- Unified classical C shared memory model
- OpenMP possible on SMP host and accelerators if available in SMECY target
- Some functions can be executed on some hardware accelerators or other processing elements
- No explicit communication between different target memory spaces
- Help compiler with pragma or API to deal with
 - ▶ Parallel execution
 - ▶ Mapping to specific hardware or processing elements
 - ▶ Consumed and produced data
 - ▶ Data remapping to cope with hardware constraints
 - ▶ Asynchronism & synchronization on hardware resources

Use specific naming space to avoid conflicts with other existing pragma

```
1 #pragma smecy ...
```

- Use OpenMP 3.1 #pragma syntax & API
- ∃ OpenMP API reference implementation for sequential execution 😊
 - ▶ For example `omp_get_num_procs()` return always 1

```
1 #pragma omp parallel for
2   for (int i = 0; i < size; i++)
3     out [i] = in [i] + 1;
4
5 #pragma omp parallel sections
6   {
7     {
8       Add(200*2, (int *) tab, (int *) tab);
9     }
10 #pragma omp section
11 {
12   Add(200*2, &tab [2] [0], &tab [2] [0]);
13 }
14 #pragma omp section
15 {
16   Add(200*2, &tab [4] [0], &tab [4] [0]);
17 }
```





```
    }  
18 }  
  
20 #pragma omp parallel  
21 {  
22 #pragma omp task  
    this_may_be_in_another_task();  
24 }
```


Hardware mapping

- Specify where a function is executed
- Use target-specific identifiers

```
1 #pragma smecy map(GPP, 0) ...
2   bool result = Test(200*6, (int *) tab);
3
4 #pragma smecy map(PE, 4) ...
   Add(200*2, &tab[4][0], &tab[4][0]);
```

- A SMECY compiler needs to add communications around accelerator calls
- Difficult in the general case for a compiler to track information flow
- \rightsquigarrow Use annotation to describe memory use-def

```
1 void Gen(int *out, int size) {
2     for (int i = 0; i < size; i++)
3         out [i] = 0;
4 }
5     [...]
6 #pragma smecy map(GPP, 0) arg(1, [6][200], out)
7     Gen((int *) tab, 200*6);
8     [...]
9 void Add(int size, int in[size], int out[size]) {
10    for (int i = 0; i < size; i++)
11        out [i] = in [i] + 1;
12 }
13    [...]
14 #pragma smecy map(PE, 4) arg(2, [2][200], in) arg(3, [2][200], out)
15    Add(200*2, &tab[4][0], &tab[4][0]);
```

- Sparse sub-array access

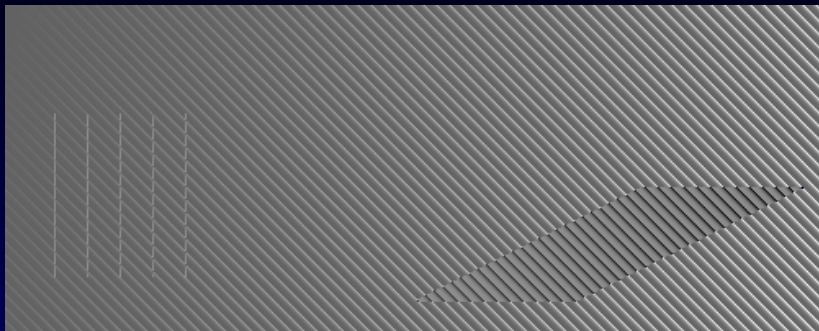


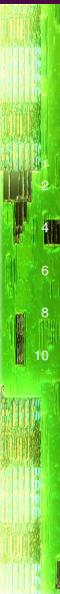
```
#pragma smecy map(PE, 0) arg(3, inout, [HEIGHT][WIDTH]
                               / [HEIGHT/3:HEIGHT/3 + HEIGHT/2 - 1]
                               [WIDTH/8:WIDTH/8 + HEIGHT/2 - 1])
square_symmetry(WIDTH, HEIGHT, image, HEIGHT/2, WIDTH/8, HEIGHT/3)
```



- Some (hardware) functions need to access memory in a specific pattern
 - ▶ Vector operation on a part of a 2D or 3D array...
- Need to adapt memory layout between use and function requirements
- Because of sequential equivalence, even the sequential code has this issue
 - ▶ ~ Use an API instead of a `#pragma`
 - ▶ ~ Provide SMECY API for non-SMECY target (sequential, OpenMP)
- Example
 - ▶ `invert_vector()` operates on continuous memory
 - ▶ Can be applied on continuous memory (horizontal line in an image)
 - ▶ ... or on discontinuous memory ☹ (vertical line in an image)







```
1 // Draw 70 horizontal lines and map operation on 8 PEs:
2 #pragma omp parallel for num_threads(8)
3   for(int proc = 0; proc < 70; proc++)
4     // Each iteration is on a different PE in parallel:
5     #pragma smecy map(PE, proc & 7) \
6       arg(2, in, [1][LINE_SIZE]) \
7       arg(3, out, [1][LINE_SIZE])
8     // Invert an horizontal line:
9     invert_vector(LINE_SIZE,
10                  &image[HEIGHT - 20 - proc][WIDTH/2 + 2*proc],
11                  &image[HEIGHT - 20 - proc][WIDTH/2 + 2*proc]);
```



```
1  /* Here we guess we have 5 hardware accelerators and we launch
2     operations on them: */
3  #pragma omp parallel for num_threads(5)
4     for(int proc = 0; proc < 5; proc++) {
5     /* This is need to express the fact that our accelerator only accept
6        continuous data but we want apply them on non contiguous data in
7        the array */
8
9     int input_line[LINE_SIZE];
10    int output_line[LINE_SIZE];
11    /* We need to remap data in the good shape. The compiler should use
12       the remapping information to generate DMA transfer for example and
13       remove input_line array */
14    SMECY_remap_int2D_to_int1D(HEIGHT, WIDTH, HEIGHT/3, 30 + 20*proc,
15                               LINE_SIZE, 1, image,
16                               LINE_SIZE, input_line);
17
18    // Each iteration is on a different PE in parallel:
19    #pragma smecy map(PE, proc) arg(2, in, [LINE_SIZE]) arg(3, out, [LINE_SIZE])
20    invert_vector(LINE_SIZE, input_line, output_line);
21    SMECY_remap_int1D_to_int2D(LINE_SIZE, output_line,
22                               HEIGHT, WIDTH, HEIGHT/3, 30 + 20*proc,
23                               LINE_SIZE, 1, image);
24  }
```



Synchronization

- By default, synchronous function calls to accelerators
- Asynchronous execution needs OpenMP threads around accelerator calls
 - ▶ May be overkill if a lot of fine grain accelerator calls to do pipelining...
- ~→ Introduce asynchronous function calls

```
1 #pragma smecy map(...) async
```

- Rely on synchronization #pragma

```
1 #pragma smecy wait(PE,2)
```

- Syntax/concept still to finalize with an example of pipelined application...



Compilation

- Lot of information in `#pragma` and API
- Simple use-def analysis
- Simple geometrical array analysis to generate communications
- No need for polyhedral model
- Recycle some concepts from:
Corinne ANCOURT, Fabien COELHO, François IRIGOIN and Ronan KERYELL. « A Linear Algebra Framework for Static HPF Code Distribution. » in *CPC'93 : Fourth Workshop on Compilers for Parallel Computers*. **Delft, Netherlands, December 1993.** ☺



Conclusion

- Classical C programming and other languages
- #pragma approach
- Simple #pragma & API instead of specific DSL to learn
- No need to define explicit communications
- Can be used to program SMECY applications
- Usable as *a part of the* Internal Representation between SMECY tools
- Should be easy to compile
- Sequential equivalence semantics for easy programming and debugging of applications, tools, with or *without* SMECY compilers and targets
 - ▶ ~ Few small already examples available and run in sequential and with OpenMP
 - ▶ Need to port use-case applications or to generate SMECY C with automatic tools
- Syntax detail of #pragma & API still to tweak and contribute!
- Do we need higher level #pragma (*pipeline this loop...*)? Different levels? Different tools?

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